

## 11.03.2019 DISTRICT 100

Officer Training

LEARNING LAB @ CALTECH | FREE TO ATTEND STEELE LAB, BUILDING 81, OFF S HOLLISTON | PASADENA, CA

|      | <b>New Member Track</b>               |  | Club Officer Track                     |  | Leadership Track                           |
|------|---------------------------------------|--|--|--|--|
| 10am | Toastmasters 360                      |  | Mastering Pathways<br>BaseCamp Manager |  | Developing<br>Successful Teams             |
| 11am | Mastering Pathways<br>General Session |  | Club OfficerTraining (any office)      |  | Enhance Club<br>Quality                    |
| Noon | Lunch on your own                     |  | Lunch on your own                      |  | Lunch on your own                          |
| 1pm  | How to be a DTM                       |  | Club OfficerTraining (any office)      |  | Establish and<br>Support New Clubs         |
| 2pm  | Qualified Speaker<br>Workshop         |  | Moments of Truth                       |  | Thrive in the District Recognition Program |
|      |                                       |  |  |  | l  |



Toastmasters 360 -**Getting the most from** your Membership. New to Toastmasters or an experienced member who wants more? Learn the ropes and all that our organization has to offer with this 1 hour welcome session.



**Club Officer Training** 11am-12pm Or 1pm-2pm Steele Lecture Hall

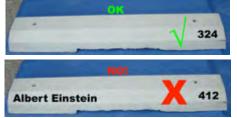
Be ready for the next half of the year before the holidays!

## 11.03.2019 DISTRICT 100

## LEARNING LAB @ CALTECH | FREE TO ATTEND



Park at 370 S. Holliston
Parking is FREE
in any *unnamed* spot
(number and carpool are OK)



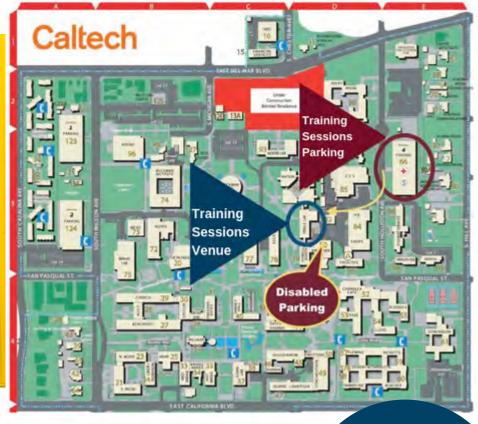
Park on the south side 2nd floor for the shortest walk to Steele Lab

Follow Toastmasters Signs to Steele Lab

Cross the street and walk straight
down the driveway
past the loading dock
and gas pumps

Signs will point you to back door of Steele Lab

Enter and turn left down main hall



**Casual Dress | Food & Drink Welcome** 

Attend only the sessions that interest you!